



SWAN LAKE

A Carcassonne Central expansion by Novelty

Lakes are a favourite spot for rest and relaxation. One can have a nice countryside picnic on the lake, paddle leisurely on a boat, or try one's hand at fishing. However nothing is more majestic and relaxing to the eye than the sight of a snow-white swan gliding serenely across the calm water.

EXTRA PIECES

- 15 new tiles, including 3 with Forests

ADDITIONAL RULES

Preparation

This expansion is designed to be played together with the fan-made Fishermen expansion. As a minimum, the original game, the fan-made Fishermen expansion and this expansion are to be used in a game, although other expansions may be added. The 3 tiles with forests are designed to be played with the fan-made Forests expansion. Remove these tiles if the fan-made Forests expansion is not being used. Shuffle the new tiles with the other tiles.

1. Place a tile

The tiles are placed in accordance to the fan-made Fishermen expansion rules.

3. Score a completed river

When a completed river with at least one swan is scored, each tile with a river segment scores 3 points instead of 2 point.



Red places a river with a swan icon next to a river with his fisherman. He may now place a follower on the city or the farm segments of the tile he has just placed. This completes the river (from the junction to the lake). Red scores 6 points (3 for each tile) for completing the river.

Final Scoring

At the end of the game, incomplete rivers with swans score no points.

Revision History

0.1 Draft Carcassonne Central version of the rules (Novelty)

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